

Digital Cinema

Overview

The BS degree, AAS degree, and the Certificate of Proficiency in Digital Cinema Production train students in the development, production, and post-production process of filmed media content for a variety of platforms.

Using a hands-on, practical approach, students learn the tools, equipment, technologies, software, and protocols that are used on film and television sets and post-production facilities, large and small, throughout the world. The curriculum focuses on creating character-driven stories and using emerging digital technologies to enhance storytelling.

Advanced students can choose to focus their study on different skillsets within the Digital Cinema Production process including, but not limited to, Directing for Digital Cinema, Writing for Digital Cinema, Cinematography, Production, Post-Production, Documentary, and Sports Broadcasting Production.

The First Two Years

The first two years of the Digital Cinema Production program introduce students to a broad range of necessary skills, ideas, and technology required to be competitive in securing employment in the entertainment industry. This includes courses in directing, editing, screenwriting, cinematography, production, photography, and film history. With the successful completion of the programmed two-year curriculum, a student **may receive their AAS degree in Digital Cinema** Production. This training and degree qualify them for work in entry-level jobs in the film industry in a variety of capacities.

At the end of their second-year, students pass through **a portfolio review process** to assess their achievements and to guarantee they are prepared to advance to the more rigorous classes offered in the upper division courses. A thorough explanation of expectations for the portfolio review process are available on our web site.

The Second Two Years

The following two years allow students to specialize in a specific **Recommended Track of Study**. In these years, students go beyond entry-level work and establish the skills and training to become leaders in various specific fields within the filmed media industry.

There are six core required advanced classes: Cinematography II, Editing II, Storytelling for Digital Media II, Production Management, Producing I, and the Directing Workshop. In addition to these courses, students can focus their attention on one of seven Recommended Tracks: 1) Directing for Digital Cinema; 2) Writing for Digital Media; 3) Post-Production; 4) Cinematography; 5) Production; 6) Documentary; and 7) Sports Broadcasting Production. Acceptance into the individual tracks may be limited and is determined by the quality of your portfolio review.

In the Senior Year, students complete a **Capstone Senior Project** where they exhibit the culmination of their training and experience in a single project in their chosen track. More information about Senior Project expectations is found on our website. Upon successful completion of a Senior Capstone Project, students are eligible for a **Bachelor of Science degree in Digital Cinema Production**.

Frequently Asked Questions

What if I don't get accepted to continue with upper-division courses after completing the first and second-year courses? What options are there for me?

After two years you should have completed an Associate's Degree which is a great degree for entry-level film work. Students who are not selected for the advancement to upper-level courses may resubmit the following year after focusing on areas that need improvement. It is the responsibility of the student to ensure their portfolio is re-submitted for committee evaluation.

It is also a good idea to come up with a "Plan B" with your advisor. Discuss with them other disciplines of interest outside of Cinema, or how Cinema credits can apply to a different degree.

If I transfer to UVU and already have my Associate Degree, can I get into the program and finish in two years?

A transfer student must meet the same criteria as a student that has done all of their academic work at UVU. The first and second-year courses must be completed and the student portfolio must be reviewed. Some Digital Cinema courses will transfer from other institutions and help speed up the process.

It is unlikely that a transfer student could come to UVU with an Associate Degree, be accepted into the Cinema program, and complete the degree in two years. It is more typical for a transfer student to have about three years of academics remaining to complete a Bachelor's Degree.

Is there a minor that works well with this major?

Some options students have minored in are Cinema Studies, Theatre, Entrepreneurship, Marketing, and Creative Writing.

How can I get more involved in industry?

The UVU Filmmakers Club Facebook group provide a great digital hub of student and industry info and opportunities.

I work a regular forty-hour a week job, is there a night program available?

All of the program requirements needed for the Associate's Degree are available in the late-afternoon and evening. This is not the case with the required courses for the bachelor's degree.

What kind of equipment do I need? And what software should I purchase?

It is recommended that students have a DSLR camera with video recording capacity with at least a standard variable lens. Students interested in a cinematography track are encouraged to slowly build a kit of cameras and other gear that allows them to create projects without relying on school equipment. By the time they are entering their junior year, it is recommended that students have a Mac Laptop with at least eight gigs of RAM (16 would be better). The program, as well as the industry in general, is primarily Mac-based. Software needs vary and will be discussed in individual classes.