

GAME SOUND CERTIFICATE OF PROFICIENCY			
GAME SOUND CERTIFICATE REQUIREMENTS			
COURSE #	COURSE TITLE	PREREQUISITE	CR
DAPR 2300	Sound for Games I		3.0
DAPR 3300	Sound for Games II	DAPR 2300, UAS	3.0
DAPR 2345	Spatial Audio I		3.0
DAPR 3345	Spatial Audio II	DAPR 2300, DAPR 2345, UAS	3.0
DAPR 2170	Sound Design for Visual Media I		3.0
DAPR 2171	Sound Design for Visual Media II	DAPR 2170	3.0
<i>9 Credits of electives, see Wolverine Track for options</i>			
Total Credits			27.0

